

SO WHAT HAPPENS!

TROOP 344

SKIT BOOK

NO REALLY! WE CAN'T MAKE THIS SKIT UP!

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7-Up Camp Skit

Four guys are sitting in a hospital waiting room. A nurse enters.

"Hello Mr. Morrissey (or whatever name you want), I have great news! Your wife just gave birth to twins!"

Mr. Morrissey jumps up and exclaims: "Wow, this is really funny, because I work as a talent agent for the Minnesota Twins!" and he exits.

Time passes, and the nurse enters again.

"Hello Mr. Jenkins! I have wonderful news! Your wife just gave birth to triplets!"

Mr. Jenkins jumps up and says: "Wow, that's really funny, because I make tapes at 3M!" and he exits.

Time passes, and the nurse enters again.

"Hello Mr. Chester! I have exciting news! Your wife just gave birth to quadruplets!"

Mr. Chester jumps up and says: "Wow, that's really funny, because I draw The Fantastic Four." before he exits, the last man gets up.

Last man: "That's it, I'm outta here."

Nurse: "Why is that?"

Last man: "I work at 7-up!"

A Big Jerk

You need two people to start with. Person 1 is on all fours (they will be the lawnmower). Person 2 is the person trying to mow the lawn.

Person 2 pretends to "start" the lawn mower a few times. Person 1 makes noises like a lawnmower that won't start.

Choose some people from the audience to try to start the lawnmower. The lawnmower still will not start.

Choose one more person from the audience. Be sure it is someone who can take a joke.

He or she tries to start the lawnmower and it starts up. Person 1 roars like a lawnmower then Person 2 says "Thanks. I guess all it took was a big jerk!"

Airplane Disaster

Two Campers are sitting on chairs, one pretending to be an airplane pilot, and the other is the co-pilot.

Pilot: "The plane is a little too heavy - we can't land!"

Co-Pilot: "I'll throw this apple out" (Throws an apple out an imaginary window)

Pilot: "We're still too heavy to land!"

Co-Pilot: "I'll chuck this Banana out" (Throws a banana out)

Pilot: "We're still too heavy, throw something else out!"

Co-Pilot: Pretends to throw something out and says "Done."

Pilot: "What did you throw out that time?"

Co-Pilot: "A Grenade"

Pilot: "I don't think you should have done that. Oh, well, at least we can land now."

Pilot and Co-Pilot land the plane and start walking away.

They pass Camper 1, who is holding his head and an apple.

Pilot: "What happened to you?"

Camper 1: "I was walking along and this apple fell out of the sky and hit me in the head!"

They pass Camper 2, who is holding his head and a banana.

Pilot: "What happened to you?"

Camper 2: "I was walking along and this banana fell out of the sky and hit me in the head!"

They pass Camper 3, who is laughing.

Pilot: "What happened to you?"

Camper 3: "I farted and the outhouse actually BLEW UP!"

Ants Marching

At irregular intervals between skits, when there is ALWAYS dead time, this group marches across the stage/camp fire area singing the appropriate verse of "The Ants Go Marching..." (Try to time the marching so one verse lasts all the way across the stage)

1st time:

The ants go marching one by one, hurrah, hurrah

The ants go marching one by one, hurrah, hurrah

The Ants go marching one by one, the little one stops to shoot his gun (smallest guy in group pretends to shoot at the audience), and they all ... (Adult counselor stops the group and shoos them offstage)

2nd time:

The ants go marching two by two, hurrah, hurrah

The ants go marching two by two, hurrah, hurrah

The Ants go marching two by two, the little one stops to tie his shoe (smallest guy in group pretends to tie his shoe), and they all ... (Adult counselor stops the group and shoos them offstage)

3rd time:

The Ants go marching three by three, hurrah, hurrah ...

The Ants go marching three by three, the little one stops to (smallest guy stops and pretends to be unzipping his trousers) -

Camp Director shouts: HEY!!!! NO, WAIT, STOP!!!! It's "Climb a Tree, CLIMB A TREE!!!!"

All scramble off, leaving the smallest guy alone in front of the audience, zipping up and looking sheepish.

Anything for a Sale!!

Camper #1 is a store Salesman

Camper #2 is a Mother looking for a new couch

Props needed: 3 chairs lined up, a bucket of water, bottle of ketchup, mustard and some other kinds of condiments. Jelly, soda, baking sprinkles, etc. Safe but messy lotions, foods and fun things. Box of matches

Camper 1 (Salesman) comes on stage and says a few volunteers are needed to help out with the skit. Since the stage is a furniture store the volunteers are asked to be pieces of furniture.

Three chairs are lined up and in each chair sits a volunteer, who play the part of cushions on the couch, with the other volunteers holding their arms out like arm rests. One other person stands up straight as a lamp behind the couch. Another person can act like a coffee table - whatever catches the fancy of the Salesperson.

The volunteers are thanked profusely and told that they are to stay still no matter what. Their job

is to pretend they are furniture, so they are to be still and not move, laugh or wiggle.

When the showroom is done the Salesman tells the audience that business has been really slow and that he/she REALLY needs a sale!!

As he/she finishes telling the audience how badly the store is doing and how much a sale is needed, the Mother walks in loudly announcing that she is looking for QUALITY furniture. The Salesman assures her that this furniture is as good as it gets. The Mother says it has to be good because she has 9 children and they are VERY hard on the furniture.

The Salesman asks the mother to sit down and try the furniture pointing out how comfortable the couch is (Mother sits on volunteers and spreads out, putting her feet up on the "sofa" or on the "coffee table".) Mother comments on how comfortable the furniture is but she is worried about how the fabric will hold up to her nine very busy and sometimes sloppy children.

The Salesman REALLY needs this sale and sees that this may be a potentially huge sale if he/she can prove how durable and comfortable furniture is.

The Salesman offers to have the Mother bounce up and down on the furniture, turn on and off the light many times, knock on the furniture to show how solid the wood table are etc. The Mother is interested but not quite sold. She really wants to know how well the furniture will hold up to spills and stains.

The salesman is desperate, so he/she tells the Mother to wait just a moment and goes off stage and comes back with a bottle of ketchup and starts squirting the "couch". The Mother is quite impressed because the couch doesn't show the stain. (Volunteers will try hard not to move or brush off ketchup)

The Salesman can see that the Mother isn't quite sure yet, so he/she goes and gets the mustard. Once again the Mother isn't quite sure - she asks how the furniture stands up to Peanut butter and jelly. Here the Salesman runs to get the jelly and smears it on the furniture showing the mother how easily it can wipe off.

By now the volunteers are getting pretty nervous about what is coming next.

Mother then tells the salesman that her kids love to bake and how would the furniture stand up to that? The Salesman runs out and brings back sprinkles etc.

Finally the Mother asks how best to wash the furniture - here the Salesman brings in the bucket of water and throws it on the "furniture". If any of the volunteers are still on stage (some may have decided to leave by then) the Mother announces that most of all she is worried how the furniture can stand up to fire as her kids really like to play with matches.

At this point volunteers will probably get up and run off the stage - if they still are hanging in there, Salesman should tell Mother that he/she has some gasoline off stage which he could throw on the furniture to show how flame retardant it is around matches. Salesman lights a match.

At this point any remaining volunteers will probably run off stage - if they are brave enough to stay the Mother assures the Salesman that isn't necessary and buys the whole lot!

Artistic Genius

The scene is an art show where judges are inspecting several canvases that are on display. They comment on the brightness, color, technique, that is used on the different pictures.

They select one for the prize and comment additionally on the genius, imagination, and the beauty of the picture. The artist is called up and the winning picture is shown to him.

The painter exclaims, "Oh, my goodness that got in by mistake. That's the canvas that I clean my brushes on.

Attention, Attention!

Stage Left a Lone Camper comes running until he is in front of crowd

Lone Scout, shouting as he runs-"ATTENTION, ATTENTION....." (yelling this until in front of crowd.)

(Lone Scout now stands in front of crowd)

Person in Audience: "WHAT, WHAT, WHAT?"

Person 2 In Audience: "What do you want?"

Lone Camper- "I just wanted some attention"

Bach

Two of the people are standing pretending to play the violin.

Larry and Bubba mosey up and one of them says, "Whatcha doin'?"

Person playing the violin says "We are playing the violin"

Larry: "Hi, I'm Larry and this is my cousin BUBBA we're from Arkansas"

Bubba: "Howdy do dah day!"

Larry: "Whatcha playin'?"

Violinist: "We are playing Mozart"

Bubba: "Neva' heard o' him"

Violinist: "Here is another piece"

Larry "What's that?"

Violinist: "That is Beethoven"

Bubba: "Neva' heard o' him neither"

Violinist: "Here's another"

Larry: "What's that?"

Violinist: "That's Bach"

Bubba: "We've heard of bak, we hear that one all the time on the farm!"

Then Larry and Buba start running around screaming "bak! bak!" like chickens

Bubba: "Neva' heard o' him neither"

Violinist: "Here's another"

Larry: "What's that?"

Violinist: "That's Bach"

Bubba: "We've heard of bak, we hear that one all the time on the farm!"

Then Larry and Buba start running around screaming "bak! bak!" like chickens

Balloon Orchestra

The players in the orchestra each hold a balloon.

They blow up their balloons in unison, and then let out the air in a squeak at a time to the rhythm of some easily recognized rhythm such as "Blue Danube" or "Jingle Bells".

To end the skit, all fill their balloons with air and let go at the director's signal.

Bandana Instructor

Instructor tells how they went to Mt. Rainier and went on a hike. Before they left, they had to give up their most unnecessary items and only take what was needed.

One of the items they were allowed to take was a bandana because it served so many purposes - which they will now demonstrate.

Ask for an audience volunteer - someone who has a bandana. (Choose the "plant" in the audience, who comes down acting a bit less than intelligent.)

Tell the plant that because it is a big audience, you will show one side and he should show the other.

Instructor takes out bandana and shows it to the crowd "I've got my bandana!"

Plant watches, and then takes out Banana "I got my bandana!"

Instructor tells plant to do exactly as he does. Instructor goes through the following, and the plant does as he is told, each time asking, "are you sure?" or "should I do that now?"

Instructor: "First, fold it in half. Fold it again. Put it in your back pocket. Wipe your armpits with it. Now unfold it and put it on your head. Shine your shoes with it."

When done, the last instruction is "Whew, I've worked up a sweat, now wipe your forehead with it!"

Finally, the plant and instructor turn and face each other, and the Instructor is shocked "What happened to you?! Where's your bandana?"

Plant: "Bandana?? Bandana?! I though you said 'Banana!'"

Bean Skit

This activity needs 4 people, boys and/or girls.

Start Positions:

One person is making beans by pretending to mix a bowl.

One person is off to the side waiting for their cue.

One person is the pretend director watching the skit.

One person is also to the side waiting for their cue.

Skit:

The first person off to the side comes running in and says,
"Whatcha makin'?"

Then the person making beans says,
"Beans,"

Then person number two says,
"Can I have some?"

Then the person making beans says,
"Sure!"

The person making beans then pretends to give person number 2 some beans and person number 2 falls on the ground. Then the person making beans says,
"Doctor! Doctor!"

Then the third person off to the side comes in and says,
"What seems to be the problem here?"

Then the person who was making the beans says,
"I fed her/him my beans"

Then the doctor bends down and pretends to check heartbeat and says,

"Yup, he's dead!"

At this point the "director" yells cut and says,
"I don't like it, it needs something. Do it, slower."
Then the actors redo the skit but they do it dramatically slower.

This is repeated maybe 5 times using faster, slower, valley girl, drama, and whatever else you want!

Big Game Hunting

Have between two and four hunters talk to each other. One says that he is packing a heavier and more powerful gun to shoot with. Have two other hunters standing off to the side, eavesdropping.

The first starts out with a small handgun and the last ending up with a very powerful rifle, shotgun, or whatever.

The two others come over who have overheard the hunter and want to settle a bet. They ask if the hunters going after wolves or moose. One of the hunters relies, "Why no, we are going after mosquitoes!"

Blue Trolls or Rough Riders

Two campers are walking through the woods. They come to a campsite and realize they only have a one person tent.

With a little bit of bickering, they decide who will sleep in the tent and who will sleep on the ground. Both campers get comfortable and fall asleep.
Four more campers (unseen to the audience and positioned one in each direction (north, south, east, and west) call out:

North: "From the North"

South: "From the South"

East: "From the East"

West: "And from the West"

All Four: "We're the Blue Trolls!" (loudly)

All Four Trolls rush in from their respective directions and beat up the camper sleeping on the ground. As swift as they came, they then return to their spots.

The bewildered camper runs to the camper in the tent (who was unaware of the Blue Trolls attack) and yells "A monster, I was just attacked by a grueling, vicious, horrifying creature," etc. He pleads that he should have the tent and the other camper should try sleeping on the ground.

The camper in the tent tries to comfort the scared scout and assures him that there are no "creatures" out there. Both scouts go to sleep again.

The same episode is repeated where the Blue Trolls call out, rush up, beat up the camper on the

ground, and leave.

Again the camper is hysterical and pleads again to switch places with the scout in the tent.

The scout in the tent, a bit upset now and wanting to get at least a little sleep, agreed to sleep outside.

Again the same episode with the Blue Trolls is repeated. Except this time as they are rushing up and just as they are in mid-swing, one of them says "Wait, we've gotten this guy enough, let's get the guy in the tent!"

And they then proceed to pound the unfortunate camper in the tent...

This skit is also known as the Rough Riders, Blue Trolls, or the Raiders. In fact, you can call it whatever you like!

Bonfire

A leader begins to explain how to lay a campfire. The leader decides to use members of the audience to represent different pieces of wood. The bonfire builders bring up various volunteers.

Some of the volunteers are bunched in the center for tinder with others placed for kindling with the "big" logs stacked on top of each other in increasing larger sizes. The leader then says that the fire is ready to light, strikes a match, whereupon, several accomplices yell out that it's ON FIRE and dash several buckets of water on the fire.

Bubble Gum Skit

1st camper walks out to the chair, takes his gum out of his mouth, places it on the back of the chair, and then walks off.

2nd camper walks out to the chair, leans his hand on the back, finds the gum on his hand, and totally disgusted wipes it on the seat of the chair and walks off.

3rd camper walks up to the chair and sits down. He realizes with great disgust that the gum is stuck to his bum. Disgusted, he peels it off, throws it to the ground, and walks off.

4th camper walks out to the chair, and then realizes he's got gum stuck to his shoe. With great disgust he peels it off, sticks it to the back of the chair, and walks off.

1st camper comes back, walks up to the chair, peels it off, sticks it in his mouth and walks on.

Bucket Freeze

This skit involves 3 staff members and a bucket of water.

One person submerges their head in the water for as long as they can hold their breath (this is so that they "cannot hear" the other two).

While they are in the water, the other two begin to improvise anything at all. (Always you caution and good judgment and don't hold breath longer than comfortable.)

When their breath runs out, the first staff member whips their head out of the bucket, and the campers all yell "FREEZE!"

At this point, the other two do exactly that, frozen in position whatever they were doing. The person with the head in the bucket contemplates the other two and taps one to move to the bucket and take his place.

As soon as this person has their head in the bucket, the others improvise something new with the still frozen person doing whatever strikes them as entertaining.

Example: Person A pulls their head from the bucket and observes Person B frozen leaning over Person C who is frozen with their hands in front of them, appearing to be holding themselves. Person A taps out Person B who then submerges their head. Person A then says to C, "Now, Johnny, I told you that when you have to go potty, you have to TELL someone. Etc.)

It takes a little improvise skill, but campers always love it!

Bully Be Gone

1st camper walks slowly along when all of a sudden 2nd camper (the bully) says give me all your money!

1st camper says NO! The 2nd camper pushes him and mugs him.

The narrator speaks... "Have you been bullied? (1st scout nods) picked on, (nods) or mugged? (nods) Then you need 'Bully Be Gone'... (Scout looks confused) Bully Be Gone, the NEW Invisible wall in a can!"

(Next Day)

Bully: Hey kid, give me all your money, or you'll get another womping, except worse!

Camper: No! (Quickly pulls out can and sprays)

Bully: What's this? Here you go!! (throws punch) OW MY HAND!!!!!!!!!!

(KICKS) OW MY LEG!!!!!!!!!!!!

Camper pushes wall on the bully.

Bully: (Screams) I SURRENDER!!!

Bumble Bee Skit

Person A asks Person B if they want to see the World's Best Skit.

Person B, of course, can't wait to learn the skit.

Person A tells Person B to act like a flower. They have some dialogue about what the ideal flower looks like.

Person A (the Bee) then tells Person B (the flower) that they are going buzz around Person B like a bumble bee, and when they get to the front of the "flower," Person B will say, "Bumble Bee, Bumble Bee, give what you got to me."

Person B assumes the "flower position" and Person A begins to buzz around the stage. Along their journey, they take a sip of water (behind Person B's back, but in front of the audience).

When the "Bee" arrives at the "Flower," the Flower says, "Bumble Bee, Bumble Bee, give what you got to me" and the Bee spits the water on the Flower.

Person B is outraged! They then tell Person A that THEY have a great skit. They sarcastically tell Person A to act like a flower and explains the skit as it was explained to them.

So, Person A, now a Flower, assumes the flower position and Person B, now the Bee, begins to buzz around the stage. When the Bee gets far enough away, the Flower runs to a separate cup of water and takes a sip, unknown to the Bee.

When the Bee finally buzzes back to the Flower, he/she becomes very agitated that the Flower won't say it's line.

Finally, the Bee spits out the water and says, "You were supposed to say, 'Bumble Bee, Bumble Bee, give what you got to me!'"

The Flower spits the water on the Bee, much to the Bee's surprise!

Bus Stop

The skit starts with one person sitting on a bench at the bus stop. Another person comes up and tries to make the person uncomfortable so they will leave their seat.

Once they have accomplished this, the person that was bothering the other person takes their place. Then the next person comes in and does the same. Remember to keep your hands off the other person! It is so funny!

Candy Shop

The shop owner says to the audience "I'm going to be opening a candy shop and I need some things in my empty shop. What do you think I'll need? How about a sign?" Then he/she asks for a volunteer from the audience to come up and act as your sign.

The owner tells the volunteer "Okay, you are going to be my sign. Now I need to be extra loud and catch people's attention. Say something like, OPEN, OPEN, OPEN!!!! Really loud"

The owner then tells the volunteer that they are going to act like a normal person and walk by. Then does so. If impressed by the "sign's" performance, the owner goes to the audience and picks volunteers one at a time to play the role for a door, cash register, fridge, coat rack, etc. Each makes noises and the owner runs through each time a person is added and makes sure they sound and look funny.

When you have those volunteers ask if you need anything else in your shop, when they finally shout candy, tell them "Why do I need candy when I got a whole bunch of suckers right behind me?"

Candy Shop (short version)

You ask 2 or 3 volunteers (such as adults during family night) to come stand with their hands over their heads in an "o" shape next to a prop counter (box will do) in the candy store.

A camper comes in and asks for a red rope (or any type of candy). The first camper gets the red rope and leaves.

The second camper comes in and does the same. The third camper comes in and says "I saw 2 kids with red rope, do you have anymore?"

The candy shop owner says, "No, those were the last ones but we do (candy shop owner points to the 2 or 3 volunteers) have these suckers.

Caterpillar Skit

3 students to "be walked over"

1 Ringleader

3-10 students to line up under a blanket.

1 "audience volunteer"

The ringleader introduces the skit as the Amazing Talented Caterpillar. The caterpillar "hesitantly" comes out on stage. The ringleader tells the audience how smart this caterpillar is, he can count to (say any number) the caterpillar stomps out that number with his feet. The ringleader continues, this caterpillar is also polite, he can bow (caterpillar bows) The the ringleader asks for a volunteer from the audience. The ringleader has the 3 people lie down, as well as the volunteer for the caterpillar to walk over. The ringleader tells the audience that this has NEVER been done before, and as the last person under the blanket walks over that audience

volunteer, they dump a glass of water on them. The ringleader then delivers the punch line "Oh! I'm so sorry; I forgot to tell you he's not potty trained!"

Cecilia

To set the skit, line four or five pairs of campers in a row. One person lies down on the ground with their knees bent; the other straddles their stomach with their legs behind. So, from the front it appears as if there is only one person there, when in fact there is a top person and a bottom person. The campers will now tell a story with actions.

The Tops makes a telephone with their hands and says, "Ok, Cecilia, I will see you in FIVE minutes." Then she says, "So I waited, and I waited, and I waited" (Bottoms puts right ankle on left knee, while Tops lean on right hand looking bored, and every time they hear the word "waited" they switch legs or hands).

They say, "I thought I heard a knock, a knock, a knock upon the door." (on the word "knock" Tops should act like they is pounding a door while Bottoms stamp their feet)

They say, "So I ran downstairs (Bottoms stamps feet), opened the door (Tops perform action)... and it WAS (excited look)... my mom (disappointed look)."

They say, "so I ran back upstairs (Bottom stamps feet) and I waited and I waited and I waiting" (Repeat the whole thing only the door reveals you dad or your brother... whoever)

Finally, you go through the whole thing... "I ran downstairs, opened the door, and it was... CECILIA!" At this point, Tops should lie face down on Bottoms' legs, while Bottoms sit up and throw up their arms.

It is very amusing to see the pairs negotiate the fact that they must coordinate their moves with body parts that are not their own.

Chicken Farmer

The skit starts out, with 3 or 4 campers in a line and another camper (playing the hatchery owner) over on the other side of the stage.

The first camper (playing the Farmer) in the line pretends to start a truck, and the whole group "drives" over to the hatchery owner.

When they get there, the Farmer gets out of the truck, and walks over to the owner while the other campers (playing the crew) stay in the truck.

The farmer and owner greet, and the farmer announces that he would like to buy 4 dozen chickens, the owner says alright, and they agree upon a price. Upon agreeing on the price, the two spit in their hands and shake.

The farmer then turns to his truck, and shouts, "Hey you guys, get on outta that truck an' load up these here chickens!" (note: for a good laugh, the farmer can slur all of the words together, so almost nobody can understand him.)

The Crew gets out, and they load up the chickens. While the chickens are being loaded, the farmer and owner can chat about the weather.

Once all of the chickens are loaded, the farmer gets back in his truck, and he and the crew all drive back to the Farm.

Narrator comes onto stage and announces: "One week later" then the cast repeats the process 2 more times...

On the third time through, farmer announces that he would like to buy 5 dozen chickens. The owner whistles, and says, "man, you must have a pretty good sized farm going on now."

The farmer then replies, "Well, I really can't tell yet, but I think I'm either planting them too deep, or too far apart."

Closing Time

One person asks a volunteer from the crowd. An adult is best. Ask them to get down on all fours. The rest of the people in on the skit sit on chairs drinking cups of water.

The person who asked for a volunteer yells out "CLOSING TIME". Each person places their cup of water on the volunteers' back and walks away.

The leader can then have an auction with the crowd for how long they should keep the cups of water on the volunteers back.

Note: Keep the volunteer there long enough for the joke to be funny but not too long.

Clothing Shop

2 campers (a shopkeeper and assistant) enter from one side and another camper from the other side.

The shopkeeper asks the 3rd camper, "Hey would you like to open a store?"

The boy says "sure" and the Assistant grabs him roughly and carries him out of view.

The Assistant comes back and a customer walks in and asks for an item. The Shopkeeper tells his Assistant, "Go get ____ (the name of item)."

Assistant replies, "Yes, Sir!" He walks offstage and you hear screams like "Hey, don't take that!" or similar...

Then Assistant comes out with that item. Customers come in and ask for shirt, shoes, belt, etc.

Then when a customer asks for underwear, the 1st camper who was taken off stage runs off stage in long underwear/boxers/towel screaming "no not my underwear!" through the stage and off the other side.

Comb Your Hair!

Set up a cup of water on one side of the stage. Have actors enter from the other side.

The first person crawls in on his/her knees and falls down and pretends to die.

The next person crawls in and says "water" "water" "water" and falls down and pretends to die.

The third person crawls in and says "water" "water" "water" and gets to the cup of water and takes out his comb and combs his hair.

Come See The Monster!

An announcer is standing by a person sitting in a chair covered by a sheet.

Announcer: Come one come all! Come see the scariest monster in the world! (The person under the sheet)

Customer1: Alright, I'll check it out, how scary can it be? (They peek under the sheet and faint or run away screaming)

Announcer: O.K., Who's next? Step right up!

Customer2: I'll take a look (Peeks under sheet and screams while fainting)

Announcer: (rolls customer to the side) Anyone Else?

Customers 3 and 4: Let us look! (They both look under the sheet and faint)

Announcer: (Rolls customers with the other one) This wasn't in the job description. Does anyone from out there want to look at the monster?

(Choose a volunteer who won't get their feelings hurt easily)

Volunteer looks under the sheet and then the monster runs away screaming.

Cool and Creamy

This is a skit for the counselors, it's always a hit. It starts out with two counselors standing outside; they each have a can of shaving cream.

Together they sing:

Cool and Creamy
We like cool and creamy
Cool and creamy
We like it the best!

Counselor 1: Would you like it on your shirt?

Counselor 2: Yes, I'd like it on my shirt.

Counselor 1: On your shirt?

Counselor 2: On my shirt.

Counselor 1 squirts Counselor 2's shirt with shaving cream.
Together they sing the chorus again...

Counselor 1: Would you like in your hair?

Counselor 2: Yes, I'd like it in my hair.

Counselor 1: In your hair?

Counselor 2: In my hair.

Together they sing the chorus again...

This keeps going on and on, using things such as up your nose, down your shirt, on your face, etc. Use your imagination!

Court Case

First person walks in with a suitcase. Second person is already on stage asks where the first is going and the first person's reply is that he is going to court.

A little while later he comes in with the case and a ladder. This time he says that he's taking his case to a higher court.

Court Scene

Guy brought in - "I'm Innocent! I was just picking up pebbles on the beach!"

Two or more are brought in with similar stories. Last person comes on stage dressed like a girl, saying, "Hi, I'm Pebbles", in an alluring manner.

Crying Skit

The first person of the team comes on stage crying.

The next person comes out, asks the first one what's the matter and the first one whispers in his ear. Then they both start crying, long and loud.

Several others come out on stage, one at a time and repeat the same action.

When everyone is on stage, crying, moaning, howling, sniffing and so on (using large handkerchiefs that were dipped in water before their entrance and wringing them out splashily)

the last person comes out and asks aloud: "Why is everyone crying?"

They all answer in unison: "Because we haven't got a skit!"

Dancing Zebras

Camper 1- "Ladies and gentlemen! A bit of hush, come on now! Thank you! We have for you all a very special treat tonight. We have managed to get hold of some very rare dancing zebras from across the globe! And now for your viewing pleasure, here they-"

Camper 2- "No, no, we can't bring them on."

Camper 1- "What? Why not, the audience is dying to see the amazing Dancing Zebras!"

Camper 2- "No, we can't. Look at that (points to a rope/cord on the ground).

Camper 1- "Ah. right. Yes, that is a problem. The Dancing Zebras might trip and fall over this rope ladies and gentlemen ... well that's it, we can't do the show."

Camper 2- "Yes we can! We just need some tape to tape it down! And look, I have some here!"
(Pulls out a roll of masking tape)

Camper 1 "Excellent. Right give me that, I'll just tape it down."

Camper 2- "No, no, I can do it. Just let me- (unrolls huge bit of tape, gets it stuck on hands) Oh no. Um ... well, I can save this, just let me carefully try to peel it off ..."

Camper 1- "You're an idiot, give that here, I'll do it! (snatches it off Camper 2 from behind, "accidentally" winding it around Camper 2's shoulder and neck)

Camper 2- "Stop! You're wasting it! Look, I can save this ... (Snatches it back and begins to roll minute amounts back onto the roll, very carefully)

Camper 1- "Give that here, you're wrecking everything! You can't wind it back on! (Snatches it and gets tangled up even further)

(This continues on until almost the entire roll is used up, with Camper 2 getting more and more covered in tape and apologizing profusely for ruining the skit and Camper 1 getting more and more angry until ...)

Camper 1- "ENOUGH!! (rips all tape off himself) YOU-RUINED-THE-SKIT! (winds remaining tape around and around Camper 2 and walks off).

Camper 2- "Wait! Wait! (looks down at tape). ... I can save this ... (jumps off stage after Camper 1).

The main objective here is to get as wound up in the tape as possible. I strongly recommend

using a cheap, thin (in width) clear tape or a semi sticky masking tape ... not packing tape, as campers will be unwilling to rip it off.

Did You See That?

Two or more people take part. The scene of the action can take place in any location; the city, the country, the woods, etc.

While walking along, one person excitedly exclaims, "Whoa, cool, wow, neat! (or any similar exclamation) did you see that?"

Another person who remains clueless for the entire skit acts like they didn't see the object or action while obviously looking around replies "No, What? What? I missed it."

Then the person or people who saw the object say what it was (any object; Bald Eagle, fish, fancy car, cute girl etc.) and comment on how neat it was.

Example:

"That Salmon must've jumped three feet in the air!"

Repeat this dialogue again so the other person replies "No, What did I miss?" or other type dialogue.

After the third or so time when the person doesn't see the object/action, he/she decides to "fake it" so replies "Yes, wow! That was so cool, neat, awesome etc."

For the last one, while walking along the group of people turn around and point at the ground where they just walked and exclaim together, "Whoa! Gosh! Did you see that back there?"

The poor clueless camper replies again, "Yes, Wow! That was amazing!"

Then one of the others exclaims, "Then why did you step in it? That was the biggest, gooiest pile of dog doo I've ever seen!"

The others exclaim wildly "Oh, gross!" as the camper pretends to wipe his shoe off on the ground.

Dirty Dishes

The counselor walks on the stage with a big pot, sets it down on a table along with a spoon or ladle, and sets up a "Back in 5 min" sign before walking offstage.

A camper comes along, eyes the pot, grabs the spoon and takes a big, messy slurp. Eyes wide, he/she grabs a friend from offstage and stresses how important it is that they try this awesome tasting soup.

This keeps happening, each new person getting another to try the soup. You can make each have

a different personality (e.g. hyper, ghetto, California girl) just for laughs.

The counselor walks back on, seeing the camper grouped around the soup. Spotting the counselor, the campers flee.

The counselor reaches into the pot and brings out a pair of dirty socks and remarks how clean they are after soaking.

Do That Moo That You Do So Well

3-4 campers are on stage and they call up an unknowing volunteer from the audience.

They tell the volunteer that they are going to have a mooing contest and these are the rules:

Each person in the group has to yell MOO as loud as they can on the count of three. Whoever is heard above the rest will win. But you have to yell really, really loud. You also have to beat your chest with your hands, as this will make you Moo louder.

One camper counts out 1-2-3 and the campers just let the volunteer moo as loud as he can.

Do You Have It?

The object is to have a very dramatic person who keeps on saying "Do you have it? Do you have it?" while walking back in forth in front of the audience.

People keep on bringing things out and hold up to him/her.

Once everyone has gone except the last person the last person comes out running with toilet paper!

Then he/she shouts out "That's it you got it!" They run off and pretend to go the bathroom! If it is outside run behind a tree.

Doctor, Doctor

Characters (in order of appearance): Director, Mother, Daughter, Doctor, Mortician

Director: OK, OK everyone, places! Take one!

Mother: (pretends to sweep the kitchen)

Daughter: (comes in the room looking sick) Mom, I don't feel good.

Mother: (puts hand to daughter's head as if checking her temperature) Let's see.

Daughter: (falls to the ground and dies, badly)

Mother: Oh, NO! I think my daughters dead! I better call the doctor! (runs to an imaginary phone

and dials the number, waits a moment as if waiting for an answer)

Doctor: (appears at the side of the stage or where ever skit is being shown) Hello?

Mother: Doctor, Doctor! I think my daughter's dead!

Doctor: OK. I'll be right over.(walks a few steps forward as if walking to Mother's house, knocks on something nearby to be the door)

Mother: Doctor, Doctor! My daughter's dead!

Doctor: OK, let's check it out. (does something silly to the daughter who is still lying on the floor i.e.: listens to her foot like a phone)Yep, she's dead. Better call the Mortician. (Pulls imaginary phone out of pocket and dials a number)

Mortician: (enters at the side) Hello?

Doctor: Mortician? We got a dead one.

Mortician: OK. I'll be right over. (walks a few steps forward and knocks on something nearby to be the door)

Mother: (opens door)

Mortician: (walks in and over to the body, does something silly but different than the doctor i.e.: sniff her eye) Yep, she's dead.

Director: CUT, cut, cut...too boring. Let's do it like... [insert new direction here] The characters are best to be played by camp counselors or cabin leaders...make up five different ways to act this skit out like hillbilly or ninja, maybe even act like cheerleaders...after you have done them all, director stomps out of the room and gives up.

Drinking Cola

First guy brings in a stool, puts it down, and then leaves.

Next guy brings in a can of coca cola, puts it on the stool, and then leaves.

Next guy opens the can of coke, puts it back on the stool, and then leaves.

Next guy drinks the whole can of coke, and then leaves.

Next guy takes the can, and then leaves.

Next guy takes the stool, and then leaves.

Next guy comes in, does a really long burp, and then leaves.

Duck Food

Camper 1: (stands behind box)

Camper 2: (walks in stands in front of box) Got any duck food?

Camper 1: No this is a hardware store. We don't sell duck food.

Camper 2: (Leaves and re-enters and walks up to counter) Got any duck food?

Camper 1: No, this is a hhhhhhaaaaarrrrrrrdddddwwwaaaarrrrreeee store. We... don't... sell... duck...food.

Camper 2: (Leaves and re-enters and walks to counter) Got any duck food?

Camper 1: No! And if you ask again I'm going to staple your feet to the floor.

Camper 2: (Leaves and re-enters and walks to counter) Got any staples?

Camper 1: No.

Camper 2: Good. Got any duck food?

Echo

The leader announces that he has noticed an echo and he is going to try it out (also could be on a hike overlooking a canyon). The following is a dialogue between the leader and the echo - a person out of the room or out of sight.

Leader: Hello

Echo: Hello

Leader: Cheese

Echo: Cheese

Leader: Bologna

Echo: (silence)

Leader: (to group) Hmmm... I'll try again. (to echo) BOLOGNA!!!

Echo: (silence)

Leader: (to group). Let's try one more thing.... [Leader's name] is the greatest!

Echo: Bologna

Note: Be sure to hide your echo team well, so the campers don't see them!

Elevator Riders

The elevator operator moves the stick and opens the elevator door while shouting "First floor...Lobby"

One or two campers enter the elevator, and the operator moves the stick to close the door.

As the elevator moves from floor to floor, the passengers bounce up and down while repeating the phrase "Come on, Ten"

The elevator stops the elevator and opens the door while shouting "Second floor...sporting goods" One or two more campers enter. After the door closes, all passengers bounce up and down, repeating the phrase "Come on, Ten"

This continues for each floor, and each the time the passengers become more frantic and more agitated while repeating "Come on, Ten"

By the time the elevator reaches the tenth floor, the car full of passengers should be almost out of control shouting "Come on, Ten!"

The operator opens the door, and shouts "Tenth Floor...Restrooms" All the passengers scream with relief and run out of the elevators and off stage.

Energy Saver

Camp Counselor: Today, let's take turns and tell how we can help to conserve energy in our homes.

Camper 1: I know a good way. My mom doesn't use her clothes dryer as much as she used to. She uses a new solar energy device called a clothesline and hangs her laundry outside to dry in the sunshine.

Camper 2: My dad said that if we filled a plastic bottle with water and put it in the tank in the bathroom, it would cut down on the amount of water used for flushing.

Camper 3: Did you know that if you take showers you use a lot less water than if you take baths? Mom even uses a timer, and we have learned to take 3-minute showers at our house.

Camper 6: (Starts to slowly fall asleep.)

Camper 4: We keep the drapes closed on summer days and keep them open for light and warmth in the winter.

Camper 5: We keep the damper in our fireplace closed whenever we aren't using it. If it's left open in the winter, the warm air in the house escapes up the chimney and that's a waste.

Camper 6: (Is now completely asleep)

Camp Counselor: Johnny, do you have anything to add about saving energy? (She turns to see that he is fast asleep.) I guess Johnny is the best energy saver of us all!

Enlarging Machine

#1: My name is (insert name, could be a made up name or the name of a staff member). I am the wonderful inventor of this here wonderful invention, my enlargement machine. Step right up and throw something in to be enlarged.

"Machine" is whatever contraption you can make that hides 1 or 2 campers

#2: (throw twig in)

#4 (behind machine- throws out log)

#3: Whoa, that's awesome! (throw in pebble)

#4: (behind machine- throws out rock)

#1: Now you have it. One more person today will get to try out my wonderful machine. (select a volunteer from the audience, preferably a counselor.

#1: Doesn't look like you have anything to throw in. [If he says he does, tell him, the machine won't work with it] I have an idea, just spit into it.

Volunteer: spit behind the sheet

#4: (throw cup of water at volunteer)

EEW!

The first person whispers in the next person's ear and the second person says "EEEEEW!" and then the third person says "What?" and then it keeps going till the end of the line. Then the last person says "EW!" and spits on the floor. (If you don't get it, everyone spit in the next person's ear).

Firing Squad

The firing squad marches the prisoners to a spot to be executed.

They line up the prisoners and ask the 1st prisoner if he has any last requests. The prisoner replies no.

The firing squad then follows the commands that are announced, "Ready...Aim..."

At this point the 1st prisoner points behind the squad and yells "hurricane!"

The firing squad turns away to look and the 1st prisoner runs away.

This scenario continues with the 2nd prisoner using "Tornado" and the 3rd prisoner using "Flood" (you can add more campers as needed.)

Finally, the last prisoner faces the firing squad. The firing squad announces, "Ready...Aim..." and the last prisoner points behind the squad and yells "Fire!" at which time the squad shoots the prisoner.

First Date

This is best done with the counselors or staffers of a camp and is used to entertain the campers. Have at least ten counselors or staffers line up across the front of a stage or in a row of chairs, leaving a little bit room at each end, as if they are sitting in movie theater.

All the movie viewers should be excitedly discussing the movie they are about to see (you should make the movie something that would cause lots of response from the movie viewers such as screams or Ooh's and Aah's)

Once the audience of campers have a feel for the type movie, a boy and girl staffer or counselor enter together as if they are on their first date. Because the movie viewers are so tightly packed, the couple is forced to sit at the outer most ends of the row. The campers can tell from the viewers' exclamations that the movie has started.

The boy on one end calls to his date to see if she wants any popcorn. She tries to respond but has a hard time because the other movie viewers are talking loudly about the show. The boy passes the bag down the row to his date and every person in the row takes a handful. When it finally gets to the girl, there is none left and she scoffs at the boy.

The boy then tries to pass her the soda. The same thing happens and all the viewers take a sip so the girl gets nothing again. The whole time, the viewers are talking and responding to the movie.

The boy now tries to give her a stick of gum. The person next to him opens it and chews it for a moment. He spits it out and passes it to the next person who chews it too. All the viewers get to chew the gum before it reaches the girl who looks at it, obviously disgusted.

The boy tries to compliment the girl by whispering "You have nice eyes," to the person next to him. The message makes its way down the row and by the time it reaches the girl, the message has been distorted to say "You have big thighs." Offended, the girl slaps the person next to her who told her and the slap goes all the way back to the boy.

Desperately, the boy tries to win her heart back by passing a kiss. It awkwardly travels down the row. The campers think this is the funniest thing in the world. It finally reaches the girl who becomes very creeped out because the kiss came from some stranger. She gets up and leaves and the boy, not understanding what happened, chases after her.

The rest of the viewers make shocked noises over the ending of the movie and get up to leave, totally oblivious to the whole conflict.

Flea

Campers stand in a line.

First camper scratches, then second on down the line, last camper feels it and says "Oh there you are Marvin; I've been looking all over for you. You've got to stop hopping around, Marvin!"

(Camper acts as though Marvin has hopped away) "You come back here!" (Goes out into the audience looking and touching people)

"There you are, Marvin, you've got to stay here! (looks at pretend speck) Hey you aren't Marvin!" (puts it back into the audience)

"Oh, Marvin where are you?"

Fluff and Jelly Skit

Two counselors (or campers) sit on a bench and start talking about how dry, itchy, and bug bitten their skin is.

One claims that the best choice of treatment is marshmallow fluff and begins to rub the substance all of their arms and legs... the second claims that jelly is better and does the same thing.

The whole time they are explaining why it is a good product and the various ways they use it.

This gets more fun when you begin to harass your partner by saying things like, "Did you wash your face this morning? I hear fluff does wonders as a facial." (then smear them)

"You know jelly makes my hair glossy... you look like you could use a little yourself!" (jelly in the hair).

The skit ends with a third person walking up with two pieces of bread... they exclaim "I love Fluff and Jelly!!!" and wipe a piece of bread on each person ... put them together and take a bite.

The kids will talk about it for years. The participants should be sure to wear clothes that they don't mind getting dirty, are easy to get off, and may want to make sure that they can sneak off for a shower right away.

Fly Swatter

Camper walks in acting like he is swatting flies.

Narrator: What are you doing?

Camper: Hitting flies.

Narrator: Did you Get any?

Camper: Yeah 5. 3 boys and 2 girls.

Narrator: How can you tell if they were boys or girls?

Camper: I got the 3 boys from the remote control and the 2 girls on the phone.

Foreign Exchange Student

The teacher teaches a student his new word -"yes." After a bit of practice pronouncing it he goes off into the real world.

He is confronted by bullies who ask him "Do you wanna get pounded?"

The student politely answers "Yes!"

The bullies ask "Are you sure?"

The student again replies "Yes!"

The bullies then beat him up with the sticks.

He goes back to his teacher who decides that he needs to learn the word "no". The student learns the word, and goes into the world again.

He is again confronted by the bullies who ask him "have you had enough yet?"

The student politely answers "No!"

Again the bullies beat him up.

Upon returning to his teacher he is taught to say "Maybe". He learns this and heads out again where he AGAIN confronts the bullies who ask him "You think you can take us?"

He is hesitant to say anything before replying "Yes!" "No!" "MAYBE!"

He is once again pounced on.

Four Leaf Clover

A person finds a four leaf clover. He feels sure that it will bring him good luck.

Another person runs into him. They accuse each other of running into each other. They start hitting each other. A policeman comes along; the other guy accuses the lucky person. The lucky person is hauled off to jail.

The lucky person reappears, disgruntled and unhappy. Garbage is dumped on him as he walks

along and gets fined by a policeman for littering. The lucky man throws away the four leaf clover. Another finds it.

The former lucky man comes back on stage. The person who found the four leaf runs on stage saying he just won a million dollars and has good luck since he found it. The former lucky man slumps down, groans, and begins to cry.

Fruit of the Loom

Cast: Pedestrian 1, Pedestrian 2, Stranger 1, 2, 3, more if needed.

The two pedestrians walk down the street.

Pedestrian 1: Here watch this, I can walk up to anybody and greet them by their first name.

Pedestrian 2: Prove it.

Pedestrian 1 walks up to stranger 1 and while shaking hands he/she looks on shirt tag.

Pedestrian 1: Hi, (make up name here)

Pedestrian 2: How did you that?

Pedestrian 1: Well just watch closely.

Pedestrian 1 walks up to stranger 2 and while shaking hands looks at shirt tag.

Pedestrian 1: Hi, (make up name here)

Pedestrian 2: Alright, let me try it.

Pedestrian 2 walks up to stranger 3 and while shaking hands looks at shirt tag.

Pedestrian 2: Hi, Fruit-of-the-Loom

Ghost Catchers

Two guys start a ghost catching business.

They go to this house and can't get rid of the ghost. They try using all kinds of special equipment, but the ghost (who the ghost catchers pretend that can't see, but can hear), laughs and moves around the opposite side of the stage making noises, etc.

Finally, one of the guys sings very badly and off key. The ghost can't stand it and leaves.

Good Looking Horse

The large scout is walking like a horse down the street (stage) with the third scout.

The small scout walks up to them and says, "Sir that is the most beautiful horse I have ever seen, can I buy it".

The third scout says, "Why you want to buy my horse, she doesn't look so good."

The small scout says, "What are you talking about, that is the most beautiful horse I have ever seen, please let me buy it."

The third scout says once again "Why, my horse doesn't look so good".

The small scout is starting to get upset and says, "I will give you a thousand dollars for that horse."

The third scout agrees, the small scout gets on the big scout and rides off, they run into a tree. The small scout walks the big scout back to the third scout and says, "You sold me a blind horse."

The third scout says, "I told you sir, my horse she doesn't look so good."

Good News and Bad News

Counselor: (walking back and forth in front of group) Ok, guys, I know that we're all a little down. That flood eight days ago completely wiped out all that we had. But still I am proud of all of you; after all, we have survived with nothing but each other for more than a week.

(pauses)

I do, however, have some good news. I also have some bad news though.

(pause again)

The good news is that we all get new underwear!!!

ALL CAMPERS: (excitedly, jump up and down) Yeah!!!

Counselor: Now the bad news.....you have to trade with him, you two switch, and you get his (etc)!!!

Gravity Check

One scout runs up to the stage, yelling "Gravity Check!" He jumps and falls on his behind. The scout gets up, nods approvingly, and walks off stage.

Great Swami or the Fortune Teller

The "Great Swami" sits in a chair at the front of the stage and declares to the audience that he can predict the future of anyone in the audience and asks for volunteers (staff members/campers who are part of the skit).

The first volunteer asks the swami to read his/her fortune.

The swami demands the person give him their shoe. The swami then sniffs (with great drama and flair, of course) the person's shoe. After thinking for a moment, the swami declares that the person will become afflicted with a terrible coughing fit.

The volunteer is doubtful and walks away. As they walk away, they begin to cough and collapse.

A string of volunteers approach the swami one at a time, and each is given a terrible affliction (sneezing, hiccupping, itching, burping, etc).

The final volunteer (could be a good natured parent or camper from the audience) gives the swami his/her shoe. After a sniff, and a moment, declares that the person will be going for a long walk and throws the shoe across the stage.

Grecian Fountains

The two actors walk to the front of the stage, wearing the sheets as togas. For added effect, they may be wearing their swim trunks underneath along with hiking boots and mismatched socks, or a crown of leaves.

One announces, in the most sarcastically sophisticated voice he can muster, that the two are well known members of the "Grecian Fountains" Dance Society.

The two take up their positions at opposite sides of the stage as the music begins. After a few measures, one "Fountain" begins taking slow, graceful steps in time with the music. He moves gradually towards the other "Fountain". When he is near the audience, he stops, faces sideways, and takes a long drink from his pitcher. He then begins spitting the water out of his mouth in a long, steady stream.

When he is finished he freezes as the other "Fountain" begins a similar promenade, ending with another stream of water.

The next rotation becomes a little more artistic as the Fountains stand gracefully on one foot while spitting, or whatever other classical moves they can imagine.

Eventually, one Fountain approaches his stoic counterpart, drinks the water, and releases a steady stream on his friend's feet. The wet-footed Fountain makes a slow circling approach around the other, and may release a stream directly onto his friend's chest. (A face shot is great if you can talk your campers into it!)

You get the idea... There are a dozen ways to ham this one up. The ending usually results with

one Fountain graciously pouring the remaining contents of his pitcher onto the other Fountain's head. Neither Fountain should ever smile or show anything but the most serious expression he can muster.

Hairy Hamburger

A man sits down in a restaurant and orders a hamburger. The waiter brings out his hamburger.

The man starts eating his hamburger and finds a hair in it; complains to waiter and another one is brought out.

The second hamburger has a hair in it and is taken back.

The third hamburger also has a hair in it. The man gets upset and demands to see the cook.

The cook comes out and the man asks him how he makes his hamburgers. The cook says that all he does is roll the meat and demonstrates making patties by placing the meat under his arm and squeezes.

Hiccup for Me

A boy comes out and says something like, "Hic - I can't -Hic - get rid of these Hic-ups".

Another person comes out and asks what wrong.

He is told and yells "BOO!" to help the boy get rid of his hiccups. It didn't work.

Several more people try various methods to get rid of the hiccups and they all fail. Last method is tried and seems to work. He high-fives everyone and walks towards the end of the stage, but just as he leaves the stage starts hiccupping again, so he falls to the floor in despair.

Horse Race

Leader says she wants to have a Spanish Horse race.

Each person gets a placard with a horse's name in Spanish.

Fernando, Maria, Carlos, Jose...etc.

One unknowing (but good humored) camper is given the name: High Varded.

Each camper is told they should say their name as fast as they can and whoever can do it the fastest wins.

It starts with Fernando, goes to Maria, onto Carlos, Jose and whoever else is there.

The last to go is High Varded. When he says his name faster and faster it starts to sound like "I farted, I farted". Everyone else walks off stage waving their hand in front of their nose as if something smells real bad.

How a Counselor Goes to the Toilet

You need to have one seat in front of the audience.

Choose 4-8 counselors and explain to them off-stage that they need to mime an action such as washing dishes, driving a car, riding on a roller coaster, swimming, riding a bike, etc... (the list is endless)

No words can be said but noises such as grunts and screams are allowed.

One by one the counselors will go and sit in the seat and do their actions. They do not know why they are doing them though.

Once all of the counselors have gone, one child stands up and says that's how your counselor goes to the toilet.

Hunting Thanksgiving Dinner

The first camper comes out and walks around 'stalking' something (think Elmer Fudd "hunting wabbits").

The 2nd camper comes out and asks what he's doing.

1st camper says shhhh - I'm hunting my favorite thing for Thanksgiving dinner.

2nd camper asks if he can help. 1st camper says sure.

Both campers continue the 'stalking'.

(Continue with all campers coming out till all the campers in the skit are hunting Thanksgiving Dinner.)

After all campers are stalking, 1st camper stops suddenly, points to the bushes and shouts I found it!

All the campers then race to the bushes and pull out the pizza boxes.

Ice Fishing

2 scouts are ice fishermen and they walk to center stage.

Ole: Sven dies looks like a got spot.

Sven: Yaw, Ole, let's start here, den.

(Sven starts using a manual ice drill to cut through the ice.)

God's Voice (from off stage, very loud and commanding sounding): There are no fish there!

(Sven and Ole jump and look around.)

Ole: Sven, I'm thinking, that must have been a message from god. Let's try over der.

Sven: Yaw, Ole, you drill the hole dies time.

(Ole takes the drill and they move to a new location and start to drill through the ice.)

God's Voice: There are no fish there!

(Sven and Ole jump and look around.)

Ole: My gosh, Sven, it's God again. We'd best try a different spot I'm thinking'.

Sven: Ya, Ole, dat looks pretty good over der.

(Ole takes the drill and they move to a new location and start to drill through the ice.)

God's Voice: Listen, you guys, I'm the ice rink manager and THERE ARE NO FISH THERE!

Igor's Brain Sale

Have a camper (Igor) stand in front of the audience and three others stand aside.

The 1st camper walks up to Igor and Igor asks if he wants to buy brains. Campers asks for some candy and he yells "GO AWAY!"

The 2nd camper walks up to Igor and Igor asks if he wants brains. Camper asks for soda (any brand) and Igor yells at him too.

The 3rd camper walks up and Igor asks if he wants brains. He agrees.

Igor shows him a Scout's brain (imaginary) and says, "camper brain, 1 dolla', camp counselor, 5 dolla'" He continues up and keeps raising the price all the way to Camp Director's brain for \$1,000,000.

The 3rd camper asks, "Why is this one so high??"

Igor says, "'Cause it's never been used!!!"

Important Papers

The setting can be either a king or a boss in his office who beckons to a courtier or assistant that he wants his royal or important papers.

The person runs in with a sheath of papers, the king or boss quite agitated tosses them aside and demands that they bring him his important papers.

Other people bring in other things one at a time such as a book etc. The king throws them aside and gets more and more upset demanding that he have his important papers.

At last someone comes in with a roll of toilet paper (court jester, office boy etc.). The king knights him or the boss promotes him thanking him profusely and runs off the stage in visible relief.

Invisible Bench

Camper 1 is on the invisible bench already

Camper 2: (walks up to Camper 1) What are you doing?

Camper 1: Sitting on this here invisible bench.

Camper 2: Can I join you?

Camper 1: Sure!

Repeat until all but one of the Campers are sitting on the invisible bench.

Counselor: what are you doing?

Camper 1: sitting on this invisible bench.

Counselor: How can you? I moved it over there yesterday! (pointing somewhere else.)

All the campers sitting fall down.

Is It Time For Japutcha?

Indian chief sits in the middle of the skit area)

The additional campers begin trotting around the chief making whooping sounds.

(After first complete circle is ran around chief)

Camper 1: Oh great chief, is it time for Japutcha?

Chief: Great spirit of the Mountain, is it time for Japutcha?

Chief: (after a 3 second pause) No.

(Campers run another circle around the chief)

Camper 2: Oh great chief, is it time for Japutcha?

Chief: Great spirit of the Lake, is it time for Japutcha?

Chief: (after a 3 second pause) No.

(Campers run another circle around the chief)

Camper 3: Oh great chief, is it time for Japutchka?

Chief: Great spirit of the Sky, is it time for Japutchka?

Chief: (after a 3 second pause) No.

(Campers run another circle around the chief)

Camper 4: Oh great chief, is it time for Japutchka?

Chief: Great spirit of the Wind, is it time for Japutchka?

Chief: (after a 3 second pause) No.

(Campers run another circle around the chief)

Camper 5: Oh great chief, is it time for Japutchka?

Chief: Great spirits of the Mountain, Lake, Sky and Wind, is it time for Japutchka?

Chief: (after a 3 second pause) The spirits have spoken, and they have said that it is time for Japutchka, you may begin.

(All campers circle to face the chief)

All: Japutchka right hand in, Japutchka right hand out, Japutchka right hand in and Ja shake it all about...

Is it time yet?

5 or more people are sitting on a bench with their right leg crossed. The person at the end of the bench says to the person beside him "Is it time yet?"

That person says the same to the next person, who says it to the next person until the message gets to the last person on the other side of the bench.

That person checks his/her watch and says "No" to the person beside him and then that person says it to the next person until it gets back to the first person.

Repeat 2 more times and then 1 more time but instead of the last person saying "No," that person says "Yes!" and everyone switches over their legs!

Groan... A True Camp Skit Classic!

Is it Time Yet? (Revised/Updated)

This is a very funny skit. Have 3 people, (little Bob, middle Bob, and big Bob) sit near each other, with their right leg propped up on their left leg. This is the key. It's better to use an accent of some language, or cowboy accent to make it effective.

Steps:

1. Start out with setup above, better if the 3 "Bobs" are sitting on one bench facing audience with right leg propped up on left leg.
2. Wait about 5 seconds, make the impression of waiting.
3. Have Little Bob ask Middle Bob, "Middle Bob? Is it tiiiime yet? (lengthen the word "time" to create emphasis)?"

Middle Bob says "I dunno. (to Big Bob) Big Bob? Is it tiiiime yet?"

Big Bob checks his watch (or if you don't have a watch, pretend to look at it) and says "Nope. Not time yet."

4. Repeat the above step again, after waiting about 5-10 seconds, or so.
5. Repeat step 3 again, but this time Big Bob says "Yes, it's time." At this point all three Bob's switch their legs around so that their left leg is propped up on the right leg.
6. At this point the audience should laugh hysterically (hopefully).

It's All Around Me!

A camper comes onto the stage frantically and says "It's all around me, it's all around me!!"

In time, a camp counselor yells "What's all around you?"

The camper replies "My belt!"

Jailhouse Comedian

Jailer (as he escorts the new inmate to his cell) OK, here is your new home. Don't expect to get out anytime soon!! (Jailer laughs maniacally as he leaves.)

Inmates taunt new inmate. After a few moments of silence ...

Inmate 1 (yells): Five!! (Other inmates laugh hysterically while new inmate looks confused).

Inmate 2 (yells): Twenty-Two!! (Other inmates laugh while new inmate looks even more confused).

Inmate 3 (yells): Forty-Three!! (Other inmates laugh while new inmate continues to look confused).

(This can go on for several inmates depending on the number of campers available. When all inmates have had their 'turn,' a moment of silence and then ...)

New Inmate: I don't understand! What's going on? Why is everybody laughing?

Inmate 1: Well, we've been here so long that we have memorized every joke we know.

Inmate 2: So to save time, we just give each joke a number.

New Inmate: Gee, I think I'll give it a try ... (yells) Seventy-Five!!
(absolute silence - no one laughs)

New Inmate: What did I do wrong?

Inmate 3: I guess some people just can't tell a joke!

JC Penny

A camper stands in the middle of the stage, the rest off to the side.

One of the campers walks by the first.

The first camper asks the second, "Nice shirt. Where did you get it?"

The second camper responds, "JC Penny!" and walks off stage.

The third camper now walks by the first. The first camper asks the third, "Nice pants. Where did you get them?"

The third camper responds, "JC Penny" and walks off stage.

This happens with all the campers except the last one who is wearing the towel. After all the campers have gone through, the remaining camper walks by the first acting like he is looking for someone.

The first camper asks him, "Hey, who are you?"

Camper responds, "I am JC Penny!"

Lancaster Bomber

Pick three people out of the audience and get them to pretend that one is the pilot one is the navigator and one is the rear gunner of a Lancaster Bomber.

You then need four more volunteers to be the engines. They are flying back from a bombing raid when the enemy fire hits one of the engines, so the camper who is that engine falls over. It goes on until all the engines have fallen off, and the three original campers are remaining.

Now tell the audience that the engines have caught fire.

Now shout "WHATS THE BEST WAY TO PUT OUT FIRE" and four campers run in with the four pans of water and drench the campers who are the engines while shouting "WATER!"

Lawnmower

Explain to the campers that it is spring and you need to get the lawnmower out of the garage for the first time and mow the yard.

Your lawnmower is a fellow staff member or counselor, who is on his hands and knees in front of the crowd. You tell him not to "start up" until you give him the signal. You go over to the mower, pretend to check the oil and gas, and then pretend to pull the cord to start it.

The person playing the mower makes noises and acts as though it is trying to start, but doesn't. You explain that it has been a long day and you are tired, so maybe someone else could come and give it a try.

Pick another counselor or camper and have them come up and pretend to pull the cord to start the mower.

The person playing the mower does the same thing - sputters, but doesn't start. You do this with a couple more campers, teachers, or counselors. Ham it up along the way.

Finally, you say "I hear that Johnny has a lot of muscles - let's have Johnny come up and try. Johnny needs to be a person who has a good sense of humor and is able to take a joke. As Johnny is coming up to the front, give your mower the signal that this time he is suppose to "start up" after Johnny pulls the cord.

Johnny goes over to the mower, pretends to pull the cord, and the mower starts up and motors off stage.

You go over to Johnny, put your arm around him, and say "I guess all we needed was a great big JERK".

Note: the crowd will clap when the mower starts up and goes off stage. Be sure you have it quiet before you say the punch line.

Lemonade from Sydney

One person stands behind the table, while the other three are off stage. The person behind the table yells, "Lemonade, Lemonade just 10 cents a cup"

First person walks up to the table, "Yes, I'll have some. (takes a sip) Excellent! Where does it come from?"

"Sydney" 1st person walks off stage

(Repeat for 2nd and 3rd actors)

After the third person walks off stage, lemonade salesperson ponders aloud, "Where's Sydney?"

Then call your dog... Here Sydney... here boy/girl

Lion, Tiger, Bear, OH PIE!

You need 4 tables, 4 boxes, 4 table cloths that cover to the floor and some stuffed animals; a lion, a tiger and a bear.

The leader of the skit says they need 3 volunteers. The first two volunteers do not know the skit; the last person is in on the punch line.

On the first table, you put the lion under the first box, on the second table, you put the tiger under the box and on the 3rd table, and you put the bear under the box. The 4th table has a person hiding under the box. This person under the box is not someone who knows about the skit. Get them to volunteer right before you go on. It is great to use a leader or other adult for this! Someone who likes a good laugh!

The first volunteer comes in and they are told that you are going to lift each box really fast and they have to say really loud what is under the box. Have someone with a stop watch or second hand time them. The other two volunteers are out of the room at this time and cannot see what is happening. When the box is lifted off the 4th table, the person under yells "OH MY!" This will get a great reaction from the volunteers.

Do the same for the second volunteer.

When it is time for the 3rd volunteer, the one in on the skit, they come in with a pie tin full of whip cream! When they get to the 4th box, the person under the box cannot see what is about to happen. When the box is pulled off, the "volunteer" hits them with the pie and yells "OH PIE!"

Listen at the Wall

One person goes along a wall listening and listening.

Others come along and ask him what he is doing.

He says dramatically, "Listen," and the others do.

One of them says, "I don't hear anything", in a disgusted voice.

"LISTEN", he says more dramatically and they listen some more.

Again someone says, "I don't hear anything."

The original listener says, "You know," with a faraway look, "it's been like that all day."

Look What I Found Fishing!

Campers walk on one by one.

The camper by the bucket asks what they found fishing.

The campers drop the beanie babies into the bucket, dramatically announce how big their fish was, and stand beside the first camper.

The last camper is dragging the leader behind her, and announces all she got fishing was A CRAB!

Lost Item Around Campfire

First boy searches the ground around the campfire.

Second boy: "What are you looking for; maybe I can help you find it."

First boy: "I dropped my favorite marble."

Second boy: "Where were you standing when you dropped it?"

First boy: "Over there." (He points into the darkness.)

Second boy: "Then why are you looking over there."

First boy: "Are you kidding? It's too dark over there. You can't see a thing."

Mad Reporter

The scene is a bridge where a very depressed reporter is about to jump off (the end of the stage or a platform could be the end of the bridge).

The reporter says that he has had it, he can't get a big story, and he's all washed up and wants to end it all. He calls out, one, two, swinging his arms when another person shows up and asks what is going on.

He tells him his sad story which encourages the other person to tell him theirs (get creative with the depressing story).

They both get depressed and decide to jump. They call out, one, two, and another person shows up.

They each tell this person their sad story. The new person tells their sad story and they decide to jump to. Once more they call out One, Two, Three!

All the people jump except for the reporter who then runs off saying; "I've got a great story, two people jump off the bridge. Wait until the boss sees this."

Making Eggs

This is a "Movie Director" themed skit. There are countless variations.

Have a Director and 3 actors in which the 3rd actor is the Doctor.

Director: Hello everyone, I am making a movie in which I am planning to be an award winning movie with these three actors.

All three actors walk out...

“OK, now you all know your lines?”

Actor 1 and 2 and Doctor: Yeah, I think so (looks around like not knowing the lines)

Director: OK, camera's ready.

Camera Man: Yeah

Director: Lights, ready?

Light Man: A okay here.

Director: Sound, ready?

Soundman: Yeah, picking up everything just fine.

Director: OK...ACTION!!!

Actor 1: (walks in to room and walks up to Actor 2) what are you doing

Actor 2: Making eggs.

Actor 1: Let me try some

Actor 2: Well, they're not done, but if you want some it is ok with me.

Actor 1 :(takes spoon and makes it look like he is tasting the eggs) Oh my gosh, these eggs are sick. (falls to floor acting dead)

Actor 2: (act like picking up phone) DOCTOR! DOCTOR! (then acts like he hangs up phone)

Doctor: (enters room) What seems to be the problem?

Actor 2: He tried some of my eggs.

Doctors: (checks out Actor 1) He's dead.

Actor 2: Dead?!

Director: CUT! That is the worst I've ever seen! Do it again but more (then put in like faster, slower, etc, you can add your own)

At the end...

Director: That was great, now Cameras did you get that

Camera man: hmmm...I ran out of film

(Camera man runs off being chased by the other cast)

Military Genius

Sergeant is drilling a group of uniformed men, who are a pretty sloppy lot - shoestrings untied, shirt tails out, collars unbuttoned, hats at odd angles etc.

Sergeant drills in a march, but they go in the wrong directions, trip while turning, and so on.

Finally, he has of the group marching left and the other half marching right. He instructs them to reverse direction and turn and march toward each other. Instead of passing between each other, they meet head on and all fall down.

Sergeant weeps bitterly into a large handkerchief, proclaims to quit the army and walks off stage.

Mixed Up Magic

Child is told to clean room. The child hates to clean his room so he gets out his book of magic spells and use one "Hocus Pocus" to clean the room.

Unfortunately, the room gets worse with clothes etc. thrown in from offstage. This happens again twice.

The child decides he might as well clean up this mess without magic and proceeds to do so. When the room is finally clean, the child is ready to throw the magic book in the garbage.

The child talking to himself says, "Enough of this Hocus Pocus". More stuff flies in. The child moans "not again!"

Mouthwash

Have a camper standing behind a table as a prop for a sink, with a cup and a bottle.

Camper 1: Time for mouthwash! (Pretends to pours mouthwash from bottle into cup. Pours "mouthwash" into mouth.)

Camper 2 (walks on stage): Where's the last of the mouthwash? (Notices that Scout 1 is using it.)

Camper 2: Can I use that after you?

Camper 1: Pretends to spit the mouthwash through camper 2's ear. Camper 1 makes their mouth look like it has no mouthwash in it anymore and Camper 2 makes it look like they have water in their mouth.

This continues as several more actors come on stage until you get to the last person. This person will They will have already put real water in their mouth and will spit it into their cup and exclaim loudly "[Camper 1's name] what did you have for dinner????!!!"

Musical Genius

The announcer makes a flowery introduction about how fortunate the audience is to have the opportunity to hear a splendid vocal group about to perform.

After the introduction, the group marches onto stage and lines up across the front.

The announcer states that their first number will be that appealing ballad "The Little Lost Sheep".

Following a short musical introduction, singers open their mouths and produce a long, loud "Baa-a-a" and then exit the stage.

My Wife's Story

Tom (bursts into the store): Guess what! I left my wife reading the three little pigs and yesterday she gave birth to triplets!

Friend #1: Wow, that's amazing! Congratulations!

Dick: Guess what I left my wife reading snow white and the seven dwarfs and she gave birth to 7 kids!

Harry: Good lord! I left my wife reading Ali Babba and the 40 thieves!!! (runs off stage)

Nurses

The scene is an emergency room at a hospital. The nurse is totally self-absorbed, combing hair, looking in mirror etc.

A camper runs in, dressed as a skier with a pole stuck in his/her stomach (a branch could be used also for a hiker). Patient is screaming in agony. The nurse insists that she must ask him some questions before anything can be done. The patient screams that he is losing blood.

The nurse continues asking questions such as where he lives, past illnesses, type of house, how he got there, etc.

A phone rings and a Dr. Killjoy asks the nurse out to lunch. The nurse runs off leaving the wounded man writhing on the floor. A goofy looking janitor with a broom wanders by and pulls the pole out. The patient stands up, says thanks and leaves.

Nuts the Amazing Performing Elephant

One camper is the ring master, who presents "Nuts! The Amazing Performing Elephant!"

Two campers enter under a sheet. The first camper holding their arm out as a trunk. The second is holding a spray bottle but the audience shouldn't see this.

The ring master says "Nuts can perform all sorts of tricks! She can dance, jump and stand on two legs"

At these the elephant should do the tricks.

The camper asks "Can anyone in the audience think of a trick for Nuts?" (It is a good idea to have a few up your sleeve as the guider, e.g. singing, turning in a circle).

Enter a fourth camper who is the vendor. She shouts "Get your drinks, popcorn, chocolate, peanuts!"

At which point the elephant "pees" on the audience

Offensive Bus Passenger

Players are pretending that they are riding a bus. There is a bus driver and several passengers.

Every time the bus stops, the passengers hold their nose, coughs, etc. looking at a specific passenger as they get off the bus. The bus driver complains to the offensive passenger that he is driving everyone off his bus.

The passenger says that it isn't his fault.

The driver accuses him of a peculiar smell and asks if he has taken a bath, washed his shirt, socks, feet, etc. The passenger claims that he has. Irritated, the passenger pulls a pair of dirty, smelly, socks out of his back pocket, as proof.

Painting the Walls

In the middle of singing a song or other performance, a person wearing two coats, holding a paint bucket, paint brush, and a step ladder pushes through the crowd.

He excuses himself saying he is a painter and needs to paint the next room.

The leader asks him why he is dressed for winter.

The painter replies that he was told to paint the room with two coats.

Pebbles

A counselor is standing alone on stage looking at his/her watch, when finally a camper comes along.

The counselor asks where he/she has been, and the camper replies, "Throwing pebbles in the lake."

This occurs a few more times as more campers come along and say that they, too, were "Throwing pebbles in the lake."

A soaking wet camper eventually comes by in completely drenched clothes. The counselor asks, "Who are you?"

"I'm Pebbles"

Pencil Salesman

A sales manager is trying to teach a salesman how to sell. The manager tells the trainee to listen to him carefully and he will teach him how to sell. He gives him the following instructions:

- 1) Hold pencils in your hand and say, "Pencils for sale." Practice saying that.
- 2) Next people will ask how much they are so say, "Ten cents. Three for a quarter."

3) Then they will ask what color so you tell them yellow.

4) Now they will either buy them or they won't. If they don't buy say, "If you don't, someone else will."

The manager has him repeat the instructions back and leaves him on his own. What happens is that the trainee is left on his own and starts calling out "Pencils for sale" when another person rushing by and the trainee doesn't notice him and they collide falling to the ground.

They have the following dialogue:

The customer asks if he knows how much the suit cost and the trainee tells him ten cents, three for a quarter.

The customer getting mad asks the trainee who you think I am, to which the trainee replies, "Yellow."

The customer really mad says, "Do you want someone to punch you in the nose?"

To which the trainee replies, "If you don't, someone else will."

At this point the customer chases the salesman off the stage.

Pie in the Face

This skit requires pie plates, shaving cream, towels, 3 plastic raincoats, or something similar (i.e. plastic bags). At least five people need to be involved. There is the narrator, the three members of the pie in the face team, and the person(s) who delivers the pies to the pie in the face team. This skit works best if everyone in the skit is serious, official, and ceremonious. Play up the ceremony and the official part of the skit.

The skit starts off with the narrator about the history of the grand art of pie throwing. He introduces the three members of the team who will receive the pie in the face. The team marches out and stands at attention.

As the narrator continues to talk a person comes out with three pies on a tray and hands them to the three members of the pie in the face team.

The narrator describes the various pie in the face throws that have evolved through the centuries. In every case the person in the middle receives the pie in the face.

Examples of pie throws are the classic pie in the face, the pie on the top of the head, the double pie in the face, the pies on the side of the head, and the swing, miss and hit. You can have the person in the middle change places and still get a pie in the face.

The last thing that happens is that the guy in the middle who was getting all the pies in the face

gets the other two members of the pie in the face team.

During all this keep the members of the pie in the face team supplied with pies. This can go on as long as you would like. Another thing is wipe off the pie in the face team faces once in a while. Be original and creative with skit.

Plane Landing

Pilot and control tower voice are located on opposite sides of the stage area. An out of sight on the pilot's side makes engine noises.

Another person starts the skit by saying, "I think that there is a plane overhead."

PILOT (yelling loudly): "Pilot to control tower - "I'm coming in. Give me landing instructions!"

CONTROL TOWER (in loud monotone as if through a microphone): "Control tower to pilot - why are you yelling so loud!"

PILOT: "Pilot to control tower, pilot to control tower-I haven't got a radio!"

Play Ball

The scene is set with an umpire, a catcher, a pitcher, first baseman, second baseman and third baseman.

The players run out to their positions, start talking and acting like they're ready to play ball. The Umpire tells the players to play ball.

Then the pitcher looks around with a worried expression and starts to cry.

The catcher goes out to see what the matter is and starts to cry as well. Follow the same routine with First, Second and Third Baseman.

The Umpire finally asks in exasperation what the matter is. The pitcher replies that they don't have a ball.

Purple Pancakes

Pancake maker, a director, a camera man, and four actors.

The director says we are filming a movie about a new product called PURPLE PANCAKES. Then he yells action!

The camera man is filming it all. One person with the bucket is stirring the pancakes, and then another actor runs up and says hey, what are you making? The other guy says purple pancakes wanna try some. Sure! He eats it and falls over dead. Then the other two run up and act like paramedics and drag him off the screen.

The next part to this skit is the same person stirring his pancakes like a robot and the same person comes walking like a robot and says hey, what are you making. The other guy says purple pancakes wanna try some. Sure! He eats the pancakes and screams short circuit. Then the other two walk out looking like nerds and drag him off the screen.

Last the first guy is out stirring his pancakes looking like a pirate. Then the next guy runs out and says give me some of what is in your bucket or I will cut you head off. OK you can have what's in my bucket, take it all! The other guy eats all of the purple pancakes and yells I am going to be sea sick [he falls over and acts like he is sick.]Then the other two run out [dressed like pirates also] and yell arhhh, what ya been feeding our comrade, let's cut his head off. [Then a massive sword fight occurs.]

Then the director yells cut and everybody gets up and is happy. He says great job. Then the camera man says yes that was a good job, but I did not have any film in my camera. Then everybody chases him off the screen!

Push a rope?

All of the campers (except the one with the rope) line up in a straight line facing the audience.

Then from off stage, the camper with the rope walks right in front of them pulling the rope behind him.

Well he keeps on doing this, while the campers in the line are looking puzzled and confused, snickering at him and pointing.

Finally after awhile, one of the lined-up campers asks the scout with rope, "Why are you pulling that rope?"

The camper with the rope stops and looks the him and says

"Well have you ever seen a person push a rope before?"

Raisin in Cereal

Four or more campers stand around in a group. The audience should be told that they are raisins in a bowl of Raisin Bran.

They all start singing, "Oh, it's the raisins that make the Raisin Bran so great, o yea".

They keep repeating it until another scout runs onto the stage with their hands held above their head in an "o" shape so it looks like they have a spoon over their head.

Then all of the dancing scouts (or raisins!) scream, "SPOON!!"and run around. The spoon will take one raisin and take him away.

Keep repeating it until one raisin is left. Each time the raisins become more paranoid as they sing.

To make things exciting, you can have someone come out with their hands straight up and everyone can say "Fork!! Oh, fork... false alarm!"

Then when it is down to the last raisin, the spoon will take him/her away and he/she will sing, "I wish I was an Oscar-Mayer wiener!!!"

Rattle Snake

Two campers are sleeping peacefully when one of them jumps up and screams "AHHHH, I've been bitten by a rattle snake on the bum".

Second camper: "Hold on I'll go find out what to do"(runs/calls to doctor)

Second camper: (talking to doctor) "Doctor, Doctor my friend was bit by a rattle snake what should I do?" (1st camper is gingerly examining his bum and wincing in pain)

Doctor: "You must first suck out the poison"

Second camper: (returns to camp) Well, [first camper] doctor says you're gonna die.

Restaurant Minutes

Two guys enter a greasy spoon type of restaurant that has a waiter and a grill cook with a stained apron.

The cook says that all they have is soup and a hot dog. The first man says he will take the soup and the other man says he wants the same.

The cook tells them if one wants the soup the other has to have the hot dog.

The second man agrees and asks to have mustard put on the hot dog and the waiter leaves. The third asks if they steal, referring to the cook.

The first man says the cook will steal your shirt off your back if he could.

The first and second man get their order, the cook drops the silverware, then wiping them off with his dirty apron.

Second man tells the cook that he wanted mustard on his hot dog. The cook squeezes mustard off his apron onto the hot dog.

First man says that there is a fly in his soup. The cook retrieves the fly out of the soup, squeezing it, telling the fly to spit it all back.

The third man disgusted, makes a comment and walks out without his pants. His pants have been stolen.

River Water

There is a chief who is handing out forks spoons and knives and plates to a group of campers.

The first camper asks, "Can I get a fork please?"

The chief replies "Sure here you go."

Then the camper asks "How did you get it so clean?"

The chief replies, "River water."

You do this with at least 3 more campers using different objects (forks spoons knives plates).

The last camper says "May I have a fork?"

The chief says "I have to clean some first."

The chief yells "River water!" and a dog comes up and licks all the silverware.

All the campers act sick.

Rock Paper Scissors Skit

Two campers stand in front of the group and start playing rock, paper, scissors both choosing rock each time.

A third camper runs on stage and says, "You need to come up with a skit, fast," and then runs off.

One camper says to the other, "You do it!" The other camper remarks, "No you do it!" (Both start to look annoyed). The first camper then says, "Okay, I know how we can settle this."

The two start to play again (choosing rock every time.)

The third camper then returns to the stage: "Have you figured out a skit yet?" The first two campers look at each other then at the third.

Third camper: "Find one, now!" (walks off)

The two remaining campers again begin to argue before coming to the conclusion once again to settle it with a game of rock, paper, scissors (again choosing rock each time).

The third camper once again returns to find them playing.

Third camper: "Still nothing?"

The two look at him and shake their heads no.

The third camper finally says, "Fine, I know how we can settle this," all three start playing the game.

Do this for a few seconds, waiting for laughs, or lack thereof, then walk off stage ending the skit.

Salt

Campers sit in a line. The camper at one end turns to the camper next to him/her and screams

"Would you please pass the salt!" Campers pass this exclamation down the line.

The camper at the other end screams back, "What!?!)" which gets passed all the way back in the other direction.

This type of exchange goes back and forth with the following type dialogue:

"I said please pass the salt!"

"I can't find it!"

"It's next to the pepper!"

"Oh! Here you go!"

"Thank you!"

"Don't mention it!"

Finally, once all of the back and forth is done, the first camper gets and uses the salt and tastes the food.

"That's not salt! That's sugar! Aarrgh!"

Then everyone says together, "And the moral of the story is...always label your condiments!"

Soldier In the Battlefield

This skit can be played by just one person, or you can use two. A person in battle dress falls on the ground moaning that he is about to die.

The orderly kneels over him frantically trying to record his name for the records. He keeps on asking his name, but he is in too much pain to bother with his name and keeps on asking for help.

In desperation the orderly tells the soldier that he is dying and that he needs his name to tell his mother. The soldier replies that his mother already knows his name.

Superhero Skit

Place four to seven counselors in a line facing the audience. Have each choose a superhero (Incredible Hulk, Superman, The Flash, etc.).

They all need to have one arm raised that will act as the lever, which when pulled the counselor does the action of the superhero picked (Hulk smash, flies around, runs really fast). The last

person to have their arm pulled is always Aquaman. Aquaman will need to get a mouthful of water before the skit starts.

The tour guide will take another counselor or camper through the line, with Aquaman being last. The tour guide will announce that this is the Superhero Museum. They will introduce who the superhero is and ask the tourist to pull the lever. When the tourist pulls down Aquaman's arm, Aquaman spits the water at the tourist. Depending on who is the tourist judge whether you can spit the water in their face or just on their shirt.

Tastes Like Grape

Set up the skit by putting a cup of water in a cardboard box off stage.

The first camper stands, doing nothing.

A second camper comes by with the box and water, and says "Hold this for me. I'll be right back."

A third camper comes by and asks "What's in the box?"

"I don't know, he replies."

They both examine the box and tilt it enough for some water to run out of the corner of the box.

The third camper puts his finger under the drip, and to his mouth. "It taste like grape," then walks off.

A fourth camper, followed by a fifth, and so on, comes by like the third, to taste the water. Each one gives a different flavor.

The second Scout comes back and says "Thanks for holding my puppies."

The Bravest Camper

ANNOUNCER: Ladies and gentlemen, today we have with us the bravest camper in the world. Lets meet him (or her, of course).

BRAVE CAMPER: [camper steps up and takes a bow]

ANNOUNCER: Folks, let's see how brave he really is. Here comes Dracula, a blood thirsty fiend.

DRACULA: [Dracula approaches camper with hooded face and rises up ready to attack]

BRAVE CAMPER: [Smiles at vampire and shakes Dracula's hand]

ANNOUNCER: And now, we have a werewolf, a ferocious and horrible creature of the night.

WEREWOLF: [Charges up to brave scout, snarling and clawing at the air]

BRAVE CAMPER: [Yawns as though he is absolutely bored]

ANNOUNCER: And now he faces the mummy, a ghastly undead monster.

MUMMY: [Lumbers, moaning, towards the brave camper with hands outstretched reaching for the brave camper's neck]

BRAVE CAMPER: [Looks at watch like he is ready to go home]

Repeat announcing all the monsters, brave camper continues to show no fear, just friendliness, boredom or indifference.

ALL MONSTERS: [Gather around behind the brave camper]

ANNOUNCER: Well, as you can see nothing can scare this brave camper , not even the worst monsters in the world. And now, our Camp Director will present the trophy to this fearless lad.

BRAVE CAMPER: [As the Camp Director approaches the brave camper looks up, then with a terrified look on his face he runs away from the Camp Director screaming]

MONSTERS: [Also afraid of the Camp Director they yell, scream and moan as they run off stage]

The Captain of the Ship

Only "Captain" and "First Mate" speak:

First Mate (looking through telescope): "Captain, I see a ship off the port side!

Captain: "How many men and how many guns?"

First Mate: "20 men and 20 guns!"

Captain "Very good! Bring me my red jacket so the men won't see me bleed!" (Captain puts on jacket)

Battle sounds from campers; cannons roar, shots fired, men groaning, etc. After the "battle" ends, Captain takes off his red jacket.

First Mate: "Captain, a ship off the starboard!"

Captain: "How many men and how many guns?"

First Mate: "50 men and 50 guns!"

Captain: "Here we go again! Bring me my red jacket so the men won't see me bleed"!

Battle sounds longer, with more action; let campers have FUN with it!

First Mate: "Captain, a ship right behind us!!"

Captain: "Calm down! How many men and how many guns?"

First Mate: "100 Men and 100 guns!!"

Captain: "Hmmm, bring me my yellow pants."

The Caterpillar

You get a group of 4 or 5 people in a line, holding onto the shoulders of the person in front of them. One additional person is a show manager.

The line walks around.

The show manager announces the marvelous caterpillar and the caterpillar walks in.

The manager calls out certain tricks and the caterpillar does them (make a triangle, square, etc.)

Then call for a volunteer for the best and last trick (be sure to pick a good natured one!). Have the volunteer lay on the ground.

Then say the marvelous caterpillar will walk over the volunteer, be dramatic!

Have each member of the caterpillar walk over the volunteer, but have the last one dump a cup of water on the person (they pick up the cup secretly when the volunteer is walking up).

The Infantry

You can do this skit as one act or bits and pieces as a running act between other performances.

The look-out, or sentry, comes running up to the camp fire director yelling "Lieutenant, Lieutenant, the Infantry is coming, the Infantry is coming, the Infantry is five miles away!"

Lieutenant responds with "Fine, keep me updated on the Infantry's progress."

Repeat this for three miles, then on one mile, then 1/2 mile, then 1/4 mile (or as many distances as you need to fill in between skits).

Then finally, the look-out comes running in holding the small branch yelling "The 'INFANT TREE' is here.

The 'INFANT TREE' is here."

The Make-up skit

This skit doesn't have to be done with makeup... any routine will do... such as getting ready in the morning.

One person sits on a bench while a partner hides behind them. The first person's arms are behind him/her, and the partner inserts their arms under the first person's arms. In other words, the person on the bench is doing the routine without the use of their arms.

The partner performs all of the actions even though they cannot see. So, for instance the partner applies lipstick and eye shadow and powder and all kinds of makeup.

The person on the bench acts like they know what they are doing. Talking about what they want to do next and where they are going and perhaps making excuses for why they are getting the makeup all over their face.

The purpose is mostly to make a mess of the actor which campers always seem to appreciate.

The Medicrin

There once was a medieval village named Trinsic. This village was being terrorized by a vile monster, the Medicrin. Each night, the Medicrin would stalk down from the hills, and devour one of the villagers. The terrified villagers called a meeting, and decided to pool their money together to hire the great hero Erik.

Erik came and listened to the complaints of the villagers. He consulted his Great Hero's Book of Vile Monsters, and learned that Medicrins love to eat Loons. So Erik hunted high and low to find a loon. He found one, captured it, tied it up, and brought it back to the village. He then had the villagers dig a deep pit. Erik threw the loon into the pit, hoping to capture the Medicrin, and slay it. That night, the Medicrin came . . . It smelled the loon . . . But it also smelled DANGER, and it ran off, devouring one of the villagers on the way out.

After calming the villagers, the next day, Erik again consulted his Great Hero's Book of Vile Monsters, and learned that Medicrins also love sugar. So Erik gathered up all of the sugar in the village, and threw it into the pit. The loon, not having eaten in days, devoured all of the sugar in a single gulp. Erik was struck with panic, and ran to and fro trying to figure out what to do next, but night had fallen, and the Medicrin would be there soon, so Erik crossed his fingers, and hoped for the best.

That night, the Medicrin came . . . It smelled the loon . . . It smelled danger . . . But it also smelled the sugar, and the Medicrin dived into the pit, and devoured the loon. The villagers swarmed over the Medicrin, and slew it.

The moral of the story: "A loon full of sugar helps the Medicrin go down."

The Reporter and the Cliff

Reporter walks on stage and stand behind the log.

REPORTER - I haven't had a good story in ages and my boss said if I don't get one today I'm fired. I'm not going to get one, so I'm going to jump off this cliff.

Reporter sits down on the log, looking down towards the ground.

Robber walks on stage, reporter sees him and speaks to him

REPORTER - What happened to you? You look really sad.

ROBBER - I am. I just stole millions and millions of dollars then left it on the bus I was traveling on. I'm here to jump off this cliff.

REPORTER - Sit down with me we'll do it together.

Robber sits down next to reporter

Basketball player walks on stage

ROBBER - What's wrong with you?

BASKETBALL PLAYER - I just missed the basket that would have won the championship. I'm here to jump off the cliff.

REPORTER - Wow, you better sit down with us.

Basketball player sits down next to robber.

Clown walks on stage looking really sad

BASKETBALL PLAYER - What's wrong with you?

CLOWN - I'm not funny and today the children booed me when I was on stage. I'm here to jump off this cliff.

ROBBER - You better sit down with us here.

Clown sits next to Basketball player

Reporter - Okay lets all stand up and do it together.

All stand up on top of the log.

REPORTER - On the count of three. One, two

ALL - Three

Robber, Basketball player, and Clown jump off the log while reporter stands there.

REPORTER - Wow what a story I can't wait to write it down.

Rushes off stage to write it down.

The Scab

Camper 1 should have a decent sized piece of a greenish/yellow fruit roll-up laying on their skin - "the scab".

Camper 2 should be sitting next to Camper 1 - repeatedly pointing to scab and whispering/poking at it to Participant 1.

Camper 2 should increase the frequency and/or urgency of their interest/poking/eyeing of the "scab" to the great distress and aggravation of Camper 1 - to the point of having to slap Camper 2's hands back several times and being a great distraction to the overall event.

Camp Leader 3 should be doing normal activities in front of the group - explaining the day's events or whatever purpose the group has been called together to hear. Because of the distraction of Camper 1 and Camper 2, the Camp Leader explains to everyone that Camper 1 fell down and skinned up their leg/arm/face (wherever the "scab" is located) - make the story elaborate and

embarrassing to add drama.

Just as the Camp Leader finishes explaining how the scab came to be....Camper 2 should reach in, pluck off the "scab" and eat it.....shock, terror, joy, gasps will ensue.

The Weather Stick

Have two volunteers hold up a blanket or sleeping bag and stand in front of the audience.

Tell the audience that the stick that you are holding is a magic weather stick, and it can predict the weather.

Hold the stick above your head and say "I think it is making a prediction." Hold it up to your ear, and pretend to listen to it. Say that it says that is going to be windy, and have someone move the branch around in your face, as if it is windy.

Then say that it is going to hail, and have someone move rattle the bucket with the rocks in it and act like it is hailing on you.

Then say that it is going to rain, and have someone throw the water on you.

Feel free to make up your own weather predictions, but you get the idea...

Three Against a Thousand

Three guys all bandaged up and smeared with dirt and blood come dragging into the meeting with the disbelieving tale about the fantastic battle that they had just gone through.

"What a battle, what fantastic odds, we never should have attempted it in the first place, 3 against a 1000, unbelievable!" Really ham it up...

Finally, one guy says,

"Yeah they were the toughest three guys I've ever seen.

Three Rivers

Camper comes along and explains he has been hiking for hours and asks you for a drink.

Give the cup to the camper.

The camper says, "Wow, this is really clean"

You reply by saying, "As clean as 3 rivers can get it"

Camper 2 comes in and explains that he needs food.

Hand him the plate. Camper says, "Wow, this is really clean!" You reply, "As clean as 3 rivers

can get it!"

3rd camper comes and asks for food, give him another plate and a fork or spoon. Then that camper asks, "How do you get your dishes so clean?"

You reply, "My dog, Three Rivers!"

Toothbrush Skit

This skit is best done by brave counselors to an audience of shocked campers... although it would work with anyone who was willing.

Any number of people are asleep on the ground. There is a toothbrush, some toothpaste, and a glass of water nearby. One person yells to another in the group that they need to get up for some reason for another. "Jane! It's your turn to wake the campers up!" or "Joe, get up, you're going to be late!"

The skit is funnier if the people are sleeping on top of one another, snoring, mumbling, tossing, etc.

The named person grumpily wakes up and proceeds to brush their teeth, even spitting back in the cup. They then go back to sleep. This process continues until every sleeping person has brushed their teeth (same brush, same cup).

The skit ends when the last person claims to need to take their medicine and chugs the whole glass of water. This gets pretty gross...it is often hard to get people who are willing to go third or fourth, but if you can... the campers will never forget it.

Tree Climber

This skit should be done in the woods...

While camp director is talking about something (such as telling the title of another skit) two campers interrupt him and say "We have been at camp for a long time, so we know these skits already and we found a tree that we would rather climb."

Camp Director thinks it over and grants their request "I'll keep checking up on you!"

Campers walk off into woods, out of sight of the group. You will need to tie a log up in tree with a rope before the skit begins...

Camp Director goes on with a skit, and yells to the boys to see how high they are (campers do not actually climb tree). The campers say about 50 to 75 feet up.

Camp Director says "OK" and continues on with a skit then checks back with the campers. The campers say that they are about 150 to 200 feet high.

The Camp Director then says that he doesn't think there are any trees that high in camp.

One of the boys start to yell. Release the log and let it hit the ground (as if it was them.)

Two Burglars

2 police officers begin by saying that there has been a robbery and they have to play the tape to find the culprits.

The police officers pretend to play a tape and watch a fake TV screen.

The pickpockets and victim walk out on stage coming from opposite directions and bump into each other and keep walking.

The police officers rewind (where everyone moves backwards) the tapes then play it “slower.”

Moving very slowly the pickpockets bump into the victim. Still it is too hard for the police officers to see what is happening.

Finally, the police officers play the tape in super slow motion.

The pickpockets move very slowly, pick the victim up spin him upside down and shake money out of pockets and safely put them down.

The police officers act like they are in shock.

Ugliest Man In the World

One camper is a circus vendor at an attraction. He is showing off the ugliest man in the world (camper under sheet pretending to be ugliest man). He calls "planted" people (these are people who are in on the gag) out of the audience to come and view the ugliest man. They come up look under the sheet or blanket and run off screaming. This can go on as long as you like. Finally the vendor calls up an unsuspecting person from the audience, who looks under the sheet and the ugliest man runs off screaming.

Ugliest Monster Captured

The scene begins with a counselor dragging a sleeping bag (with another counselor inside) out in front of the campers and announces that they have captured the biggest, meanest, ugliest monster behind the girls' cabins.

The counselor begins to describe how ugly the monster is; big glowing red eyes, large yellow fangs. The counselor then ask if anyone is brave enough to look at the monster.

The "volunteers" are all in on the skit. The first volunteer looks in the sleeping bag and screams and runs away. The same happens with a second and third volunteer.

The counselor now ask for one more volunteer. This should be another counselor who doesn't mind having a joke played on them and is not in on the skit. This time as the volunteer looks in the sleeping bag, the "monster" in the sleeping bag screams and runs away.

Wanna-be

The "cast members" line up facing the audience. They lean forward and then take a step and act as if they have just fallen into a new world. They look around trying to figure out where they are.

To paint the scene for the audience they name some of the things in the scene (of course these things are invisible). So, let's say the scene is a model runway... they actors say, "Wow, a catwalk, lots of clothes, bright lights... we must be models!" And they begin to play the part and walk the runway.

A "director" type character comes from offstage and says "Just because you can walk in high heels, doesn't make you a model (or something to that effect).

The actors sigh and say, "OK, OK, let's try this again."

They line up and give another fake fall into a new scene. If it is a boxing ring, they mention gloves and mouth pieces and begin to fight... director tells them this doesn't make them boxers. Do whatever scene you want.

If the skit is done by counselors, the punch line could be that the counselor fall into a camper scene and imitate their own campers. The director yells, "you're not campers! They are!" (Pointing to the audience).

You can also have campers call out scenarios from the audience.

Washington's Farewell

It is announced that a member of the troop has memorized Washington's Farewell Address and is about to do a dramatic portrayal of it.

A boy emerges dressed as Washington and delivers his farewell address, "Bye Mom!"

WEE!!!

3 campers lay on the ground, side by side, pretending to be asleep.

The 4th camper (acting as the camp counselor) stands by the group.

The camper laying the furthest away rolls over the two campers and asks the counselor if he can go wee.

The counselor says, "No, now go back to sleep."

Then he rolls back over. He then rolls over again and tells the counselor, "Man, I really got to go wee!"

The counselor says "NO! Go back to sleep now!"

He then rolls back over. He then again rolls back over and says, "I really, really, reeeallllly got to go wee!

The counselor says, "Well, if you have to go that bad... go ahead."

So he gets up starts skipping around yelling, "WEE, WEE, WEE!!!"

What Kind of Tracks Are These?

First boy, standing center stage, looking at ground.

Second camper comes in, asks: "What are you doing?"

First camper: "I'm trying to figure out what kind of tracks these are."

Second camper: "They look like wolf tracks to me."

Third camper joins group: "What are you doing?"

First camper: "I'm trying to figure out what kind of tracks these are."

Second camper: "They look like wolf tracks to me."

Third camper: "They look like bear tracks to me."

Fourth camper joins group: "What are you doing?"

First camper: "I'm trying to figure out what kind of tracks these are."

Second camper: "They look like wolf tracks to me."

Third camper: "They look like bear tracks to me."

Fourth camper: "You guys, those are TRAIN TRACKS."

Just then, the rest of the campers come in as a train, tooting and chugging.

What's up?

Camper walks onto stage looking up. Second camper walks on stage, looks at first boy, then faces audience and looks up.

Third camper walks on stage, looks at second and first campers, faces audience and looks up.

Continues until final camper walks up to the others, looks at each of them, then faces audience and looks up.

After a second, he turns to the camper next to him and asks, "What are we looking at?"

That camper responds, "I don't know." And turns to the next camper and asks him the same question. This continues down the line until the question is asked of the first camper who walked in.

He responds, "I don't know what you are all looking at, but I have a stiff neck!"

Who Sneezed?

General: Welcome to the world's finest recruiting barracks!

(last recruit in line sneezes)

General: Who sneezed? (goes up to the first recruit) did you sneeze?

Recruit 1: NO, I was tying my shoe!

(General takes stick and hits the recruit, who then falls to the ground!)

(This continues down the line)

General says to last guy in line: Did you sneeze!?

Last person says: Yes, sir.

General: "Gesundheit!"

Wide Mouthed Frog

One morning, the wide mouthed frog decided to take a walk to see the world and enhance his education. As he hopped through the meadow by the pond he came upon a cow.

He hopped over to the cow and said: "Hello Mrs. Cow, I'm the wide mouthed Frog, Tell me what do you feed your babies?"

The cow replied: "I feed my babies milk."

Frog: OOOOOHHH!!!

The frog hopped further into the meadow and came upon a bird pecking in the grass. He hopped over to the bird and said: "Hello, Mrs. Bird, I'm the wide mouthed Frog, Tell me what do you feed your babies?"

The bird replied: "I feed my babies worms."

Frog: OOOOOHHH!!!

The frog hopped further into the meadow and came upon a horse eating grass. He hopped over to the horse and said: "Hello, Mrs. Horse, I'm the wide mouthed Frog, Tell me what do you feed your babies?"

The horse replied: "I feed my babies wide mouthed frogs."

Frog: oh...

You can add as many animals as there are people, but have the animal that eats large mouthed frogs last. This works best when the person doing the frog part has a large mouth and really hams up the questions and the OOOHHH responses, opening the mouth widely while speaking. The final "oh" is done with the mouth barely open and the voice barely loud enough to be heard by the audience.

World's Best Spitter

A camper loudly proclaims himself as the Best Spitter in the World. He boasts about his spitting prowess, claiming that he can spit further than anyone else. Other campers, planted in the audience, challenge him to prove it.

The Spitter agrees to a demonstration and asks for someone in the audience to catch for him.

The Catcher volunteers.

The Spitter explains that he will stand about 20 feet from the Catcher. When the Catcher learns that he is to catch the Spitter's spit, he complains.

The Spitter then "finds" the water bucket at the edge of the campfire stage. The Catcher agrees with obvious relief.

They set up a short distance apart. The Spitter winds up and spits. The catcher reaches up and catches with a solid thump.

The Spitter takes a bow but the audience is not impressed. They say anyone can do that, they want something better. So the performance is repeated, this time at a greater distance (and maybe with a corkscrew spin on it.)

After several tries, the Spitter claims that he can spit all the way around the world! The audience reaction is predictable. They set up; the Spitter spits, the Catcher ducks, waits, moves into position, and catches the spit (the Spitter may choose to dive out of the way just in the nick of time as the spit comes sailing up behind him.)

Now the planted campers yell that the spitter is a fake! They say he couldn't really spit all the way around the world.

The Spitter says, "Oh Yeah? Show them!" The catcher turns and throws water from the bucket into the crowd.